

Features

Content Inventory

Drag-n-Drop Photo, Video and Flash Media

- Drag any media (images, videos, Flash and sprite videos) files from the content manager, or external drive, and drop them directly into the animation stage.
- Import many popular media files such as; images (.jpg, .png...), videos (.avi, .wmv...), flash files (.swf) and transparent video sprites (.popVideo, iWidget).



PRO Customizable Composer System

- Besides the embedded character systems (19 Body Parts + 45 Head Parts), you can also create both photo-based and vector-based facial features, body parts and accessories to add to your custom character library.
- Import clothes, through photos, from fashion catalogues or paintings to create different style.





PRO Customizable Sprite Animation Library

- CrazyTalk Animator provides a complete built-in hand gesture library that brings genuine emotions to any character. (132 comic and human hands)
- Add more possibilities to your custom characters with the Sprite Editor; which allows you to import, and change, literally any body part during animation.



PRO Customizable Sprite Animation Library

73 Body Profiles (36 Base Motions + 37 Body Parts)

- There are 73 body puppeteering profiles (36 base motions + 37 body parts) for you to animate your characters with. Included are also 36 facial puppeteering profiles (6 personalities x 6 emotion categories)
- You may also use the body-preset parameter settings to modify any current animation profile, and the advanced facial-puppeteering panel to add weights to specific facial features.



Direct Content Access from BackStage

- CrazyTalk Animator contains a BackStage service which can be accessed from the top-right icon inside the program. Simply login with your product registered member account and enjoy tons of live content access.
- In CrazyTalk Animator's BackStage, you also can download tons of bonus content designed especially to help you create awesome projects in a matter of minutes.